**Inputs GigEngine:**

Window: **GLFW**

| **Key:** | **Function:** |
| --- | --- |
| escape | Terminate Program |
| w | move camera forward |
| a | move camera to the left |
| s | move camera backward |
| d | move camera to the right |
| LShift | Up the speed of the camera |
| RShift | Slow the speed of the camera |
| LMB | #UNDEFINED |
| RMB + MouseWheel | Rotate camera around object |
| Mouse Wheel Up | Zoom on object |
| Mouse Wheel Down | UnZoom on object |